IMPERIUM - RAVEN GUARD · DETACHMENT

SHADOWMARK TALON

2 DP · DISRUPTION

ENHANCEMENTS

Blackwing Shroud — **25 pts**

Adeptus Astartes Infantry model only. This unit has Infiltrators.

Coronal Susurrant — **30 pts**

Phobos model only. Each enemy unit (excluding Monster/Vehicle units) engaged with this unit cannot be targeted by controlling player stratagems.

Umbral Raptor — **15 pts**

Adeptus Astartes infantry model only. This model has:

- Fights First.
- Lone Operative.

Hunter's Instincts — **25 pts**

Adeptus Astartes model only. In your first Movement phase, this unit can make an ingress move.

DETACHMENT-REGEL

Friendly Adeptus Astartes units have Stealth.

Friendly Phobos/Scout Squad units have -3" detection range.

Friendly Aethon Shaan units have the following ability:

Unparalleled Tactician: (Once per battle round, per army) When you use the Into Darkness stratagem, that use is -1CP..

STRATAGEMS

1 CP — SHADOWMARK TALON STRATAGEM · WAHAPEDIA — COMMAND

FEINT AND THRUST

When: Your Command phase.
Target: One friendly Adeptus Astartes Infantry unit.
Effect: The tactical doctrine is active for your unit in addition to any other combat doctrine, until the start of your next Command phase.

1 CP — SHADOWMARK TALON STRATAGEM · WAHAPEDIA — MOVEMENT

RAPTORIAL VIGILANCE

When: Your opponent's Movement phase, when an enemy unit ends a move within 8" of a friendly unengaged Adeptus Astartes Infantry unit.
Target: That ADEPTUS ASTARTES INFANTRY unit.
Effect: Your unit can make a normal move of: Up to D6". Or: If your unit is a Phobos/Scout Squad unit, up to 6".

1 CP

SHADOWMARK TALON STRATAGEM · WAHAPEDIA

SHOOTING

MURDEROUS FUSILLADE

When: Your Shooting phase, when a friendly Adeptus Astartes Infantry unit that made an ingress move this turn is selected to shoot.
Target: That ADEPTUS ASTARTES INFANTRY unit.
Effect: Your unit's ranged attacks have: +1 BS. +1 AP.

1 CP

SHADOWMARK TALON STRATAGEM · WAHAPEDIA

SHOOTING

SUPPRESSED WEAPONS

When: Your Shooting phase, when a friendly Adeptus Astartes Infantry unit has shot.
Target: That ADEPTUS ASTARTES INFANTRY unit.
Effect: Those attacks do not prevent your unit from being hidden.

1 CP

SHADOWMARK TALON STRATAGEM · WAHAPEDIA

FIGHT

INTO DARKNESS

When: End of your opponent's Fight phase.
Target: One unengaged Adeptus Astartes Infantry unit.
Effect: Place your unit in strategic reserves.

1 CP

SHADOWMARK TALON STRATAGEM · WAHAPEDIA

FIGHT

LAY LOW THE TYRANTS

When: Fight phase, when a friendly Adeptus Astartes Infantry unit is selected to fight.
Target: That ADEPTUS ASTARTES INFANTRY.
Effect: Your unit's melee attacks have [Precision].